Curiosity, Differentiated Instruction, and Assessment

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A Curious Course: Design Principles

- Free Choice
 - Students must have a choice of modules based on their interests
 - Students must be able to choose modules freely
- Learning Progress
 - Modules must allow students to demonstrate increasing competence
 - Assessment should maximise intrinsic rewards and minimise extrinsic
 - Students must be taught how to learn effectively
- Learning environments
 - Must be supportive of autonomy, competence and relatedness
 - Should be based around communities of staff & students

Models

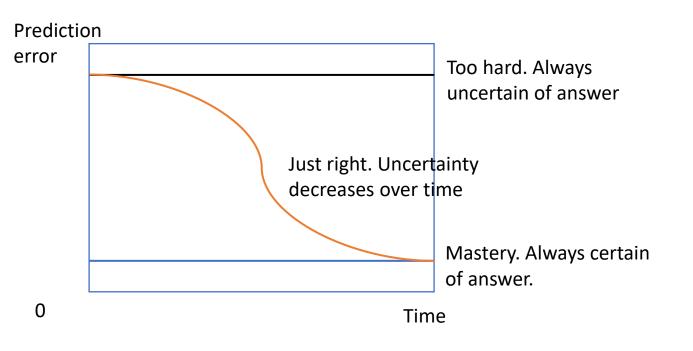
- Self-Determination Theory (Richard Ryan and Edward Deci)
- Learning Progress Hypothesis (Pierre-Yves Oudeyer)
- Zone of Proximal Development (Lev Vygotsky)
- Self-Regulated Learning (Stephanie Toro)

Model 1: Self-Determination Theory (Richard Ryan and Edward Deci)

- intrinsic motivation
 - engaging in learning (assimilation, exploration, mastery) to satisfy a sense of personal enjoyment in the topic
- three fundamental and inter-related psychological needs
 - competence (tackling challenges at the appropriate level; constructive feedback/feedforward and associated assessment)
 - autonomy ("internally perceived locus of control")
 - relatedness (social relations / communities of practice)
- extrinsic rewards may undermine meeting the three needs

Model 2: Learning Progress Hypothesis

(Pierre-Yves Oudeyer)



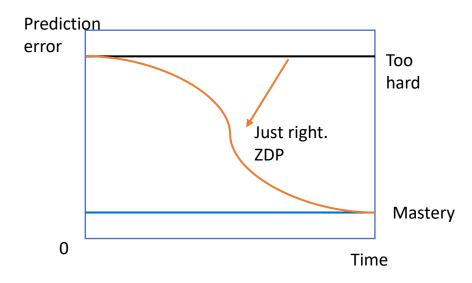
- Curiosity is a form of intrinsic motivation
 - inherent satisfaction from novelty and knowledge or competence gain
 - learning is dependent on surprise "errors in prediction"
 - reduce subjective uncertainty by choosing activities that allow learning progress ("intermediate complexity")
 - learning progress increases curiosity positive feedback

SDT and LP are overlapping models

- Developing and nurturing curiosity as intrinsic motivation is a primary driver for student learning gain and well-being
- Offering courses that support students' autonomy, competence and relatedness results in knowledge or competence gain
 - curricula are emergent, dependent on a student's curiosity
- Extrinsic rewards can undermine effectiveness
 - "External perceived locus of control", e.g. compliance, punishments, instrumentalism ("I need this for my job")
 - "Relatedness" can help shift extrinsic (*controlled*) to intrinsic (*enjoyment*) motivation

Supporting Models

- Zone of Proximal Development (Vygotsky)
 - challenges that result in learning gain need to be scaffolded
- Self-Regulated Learning (Toro)
 - meta-cognitive skills: how to learn effectively, how to gauge own performance
- schema development



Steps in Module Development + Delivery

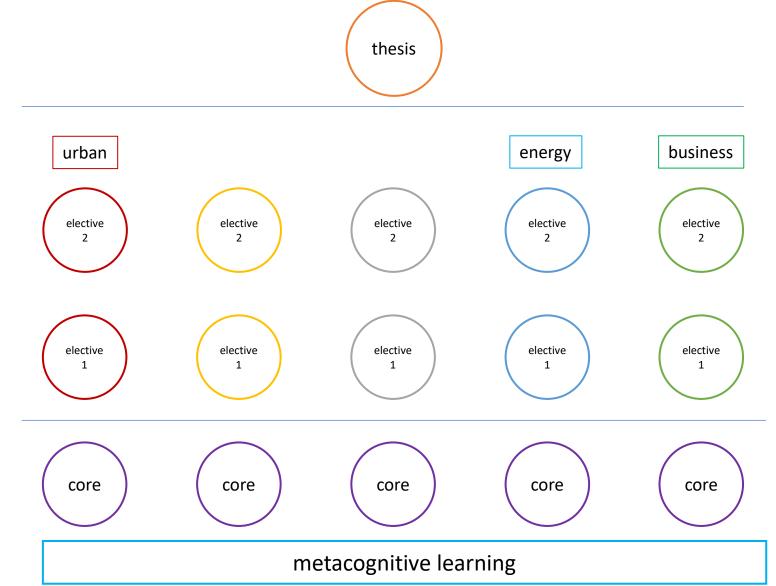
- Diagnose: is the module too hard, too easy or just about right?
 - Computerized Adaptive Testing
- Create communities of practice
- Set work that allows knowledge and competency gain
 - schema, methods, theory, applications
 - differentiated instruction personalised learning based on competence (Tomlinson)
 - individual and group work
- Assess learning gain
 - self- and peer-assessment, reflective writing, formative feedback
 - summative assessment: application for unknown authentic problems
 - Bayesian Knowledge Tracing probability of success in future applications based on previous learning?
- Minimise extrinsic rewards
 - e.g. summative learning gain assessment and projected competence vs degree categories

Speculative Redesign: MSc Environmental Technology

Current situation:

- 160 students recruited from any disciplinary background
- Interdisciplinary: 8 subjects taught
- Students have varying levels of competence at any one subject
- All students take the "core course" 8 subjects
- Students specialise into one of 8 electives
- Summer thesis

MSc Environmental Technology

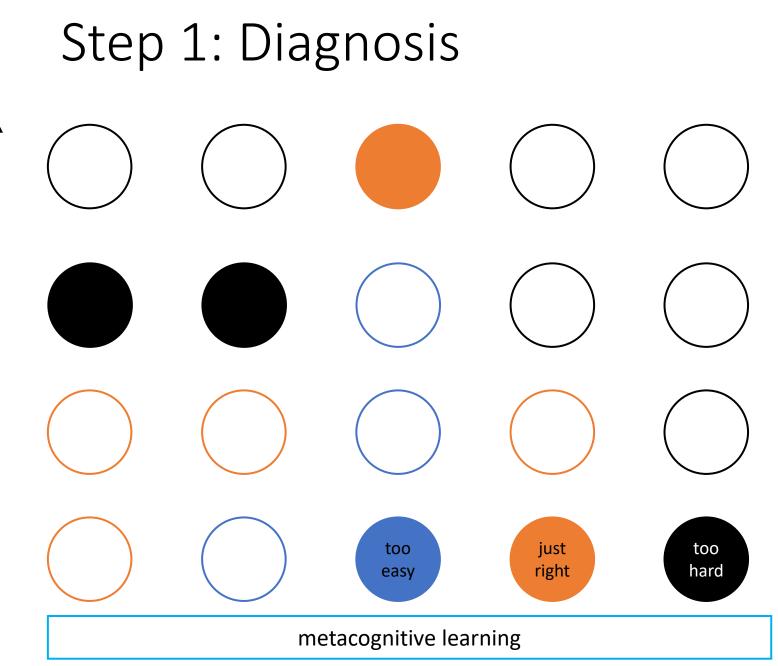


All 160 students take the core course in term 1.

Groups of ~20 students specialise in term two through electives.

All students undertake a research project over the summer.

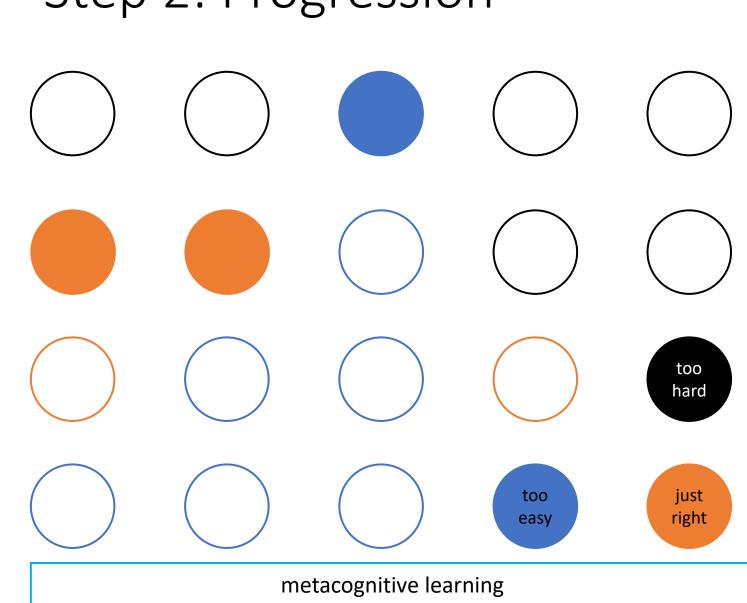
Traditional Assessment



Students undergo tests that determine which modules they can choose give their current state of understanding.

Students choose from the orange modules only – these will result in learning progress.

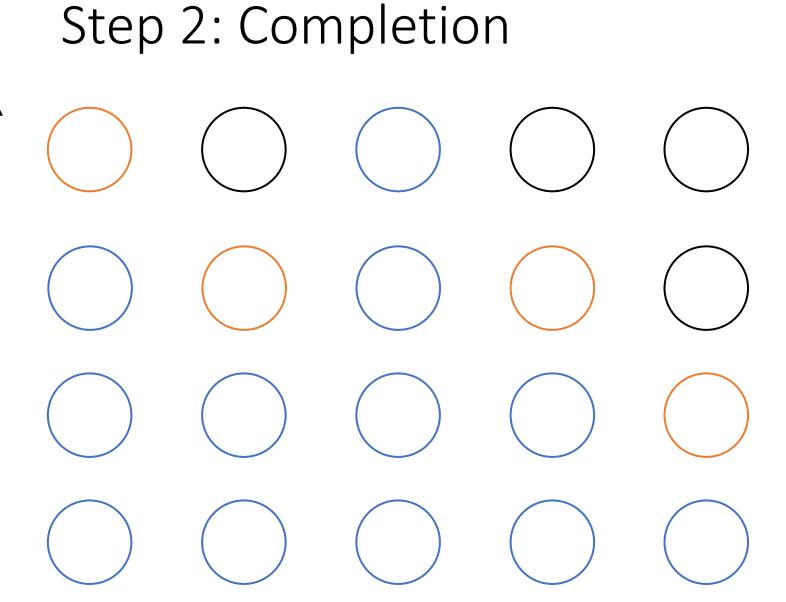
Students take schema development courses to help them tackle the black modules.



Students learn and progress. Continuous testing indicates when they can move on to another module.

Schema development has opened up new modules for the students to take.

Step 2: Progression



Overall learning progress:

- the probability that a student will be able to tackle unseen problems in the future
- portfolio of outputs for summative assessment

Key References

- Ryan, R. M. and Deci, E. L. Self-Determination Theory and the Facilitation of Intrinsic Motivation, Social Development, and Well-Being. American Psychologist, 2000, 55(1), 68-87
- Oudeyer, P.-Y., Gottlieb, J, and Lopes, M. Intrinsic motivation, curiosity, and learning: Theory and applications in educational technologies. Progress in Brain Research, 2015, 229, 257-284
- Toro, S. Self-Regulated Learning Strategies for the Introductory Physics Course With Minimal Instructional Time Required. J. College Science Teaching, 2022, 51(5), 16-22